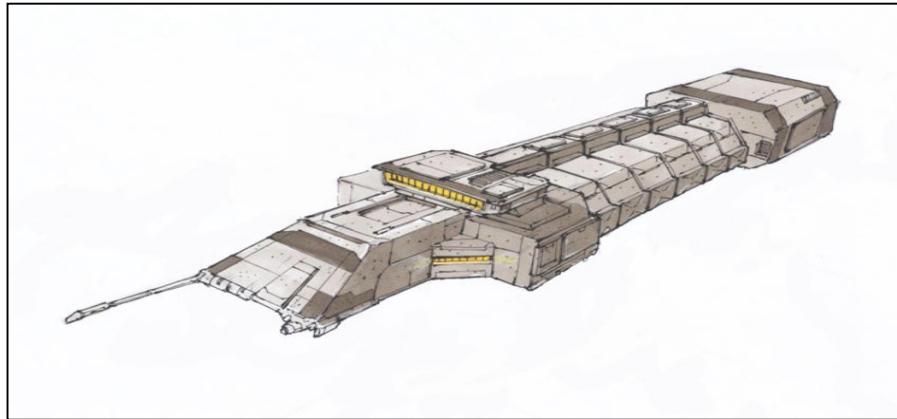


Voltage Normal

Free Trader Cargo Freighter and Blockade Runner

Freighter - Average [0]
Low LIDAR Sig - Good [+2]
Repair DRDs - Average [0]
Foible - Bad Reputation

	Good [+2]	Average [0]	Poor [-2]	Gone
Freighter	Black			
Low LIDAR Sig				
Repair DRDs	Black			
Foible				



The "Voltage Normal" looks like a standard freighter type used in Alliance space, but is in fact a blockade runner made for smuggling and various "under the LIDAR" activities. It is unarmed, but runs fairly fast in comparison to armed freighters.

It is captained by the infamous Captain Jack "Blackjack" Talmidge. Talmidge is known to hate the Alliance from the war and works to twist the tiger's tail whenever he can. This has given him and his crew a bit of a shaky reputation in the Spacer's Guild. The ship and it's crew are known to be a bit on the gray-going-on-black side of the law.

The crew of the ship is largely made up of Guilds-men who have run afoul of standard Spacer's Guild assignments and have been forced to take a berth on a "Free Trader". It is a coffin for secrets.

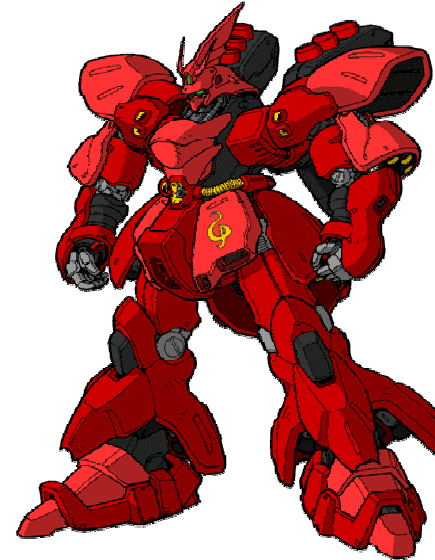
Maxilon Raider-TG
Exo-Frame

Exo Frame - Good [+2]
Beamsword - Average [0]
Beam Rifle - Good [+2]
Armor - Good [+2]

	Good [+2]	Average [0]	Poor [-2]	Gone
Exo Frame				
Beamsword	■			
Beam Rifle				
Armor				

Inspector: "What the hell is a freighter doing with a military exo-frame?"
Captain: "I just don't feel safe out here in this region of space."
Inspector: "We patrol this area of space against any incursion or irregularity."
Captain: "See what I'm talking about?"

This exo-frame is the sole means of defending the ship from other vessels and any patrol ships that get the (mistaken?) idea that the "Voltage Normal" is up to something. It is a tad old-fashioned, but it gets the job done...so far.



Cladon Wrenchmaster
M-Pod

M-Pod - Average [0]
Repair Tools - Good [+2]
Cargo Arms - Average [0]
Foible - Weak Hull

	Good [+2]	Average [0]	Poor [-2]	Gone
M-Pod	■			
Repair Tools				
Cargo Arms	■			
Foible				

Similar to the standard M-Pod used in freighter ships to repair hulls, shift cargo, and support other EVA activities, The Wrenchmaster is a older model that is now infamous in Guild history. The Cladon Corporation abandoned this model years ago because it had a tendency to explosively decompress under stressful situations.



Luna Dewalt
Med Tech

Qualities	Standard Level	Master [+6]	Expert [+4]	Good [+2]	Average [0]	Poor [-2]	Gone
Motivation: Keep my Crew Alive	Good [+2]						
Heroic/Past: Former Combat Medic	Good [+2]						
Good Listener	Good [+2]						
Guild Politics	Good [+2]						
History Buff	Good [+2]						
Perceptive	Good [+2]						
Tougher than she looks	Good [+2]						

Foibles:

Pacifist

Techniques:

While in Surgery (Medic)

Location: Sickbay (Medic)

Tools: Medical Nano-bots (Medic)

Specialty: Military History (History Buff)

Style Dice:

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Learning Points:

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Chance Harrigan
Engineer's Mate

Qualities	Standard Level	Master [+6]	Expert [+4]	Good [+2]	Average [0]	Poor [-2]	Gone
Motivation: Keep Her Flying	Good [+2]						
Past: M-Pod Pilot	Good [+2]						
Heroic: Hell of an Engineer	Good [+2]						
Good shot	Good [+2]						
Scavenger	Good [+2]						
Sixth Sense for Problems	Good [+2]						
Theoretical Physics	Good [+2]						

Foibles:

Likes machines more than people

Techniques:

vs: Combat Damage (Engineer)

Tools: Duct Tape (Engineer)

Idiom: Sarcastic (unlinked)

Style Dice:

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Learning Points:

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Pardim "D00m_S33ker" Nuranji
Communication Officer and Hacker

Qualities	Standard Level	Master [+6]	Expert [+4]	Good [+2]	Average [0]	Poor [-2]	Gone
Motivation: Earn Respect	Good [+2]						
Past: Street Punk	Good [+2]						
Heroic: Hacker	Good [+2]						
Calm Nerves	Good [+2]						
Comm Officer	Good [+2]						
Gambler	Good [+2]						
Pals on the Net	Good [+2]						

Foibles:

Full of S**t

Techniques:

Tools: Command Line Hacks (Hacker)

vs: Control Freaks (Hacker)

Idiom: Mocking (unlinked)

Style Dice:

Learning Points:

Ang San Chow
Astronaut's Mate

Qualities	Standard Level	Master [+6]	Expert [+4]	Good [+2]	Average [0]	Poor [-2]	Gone
Motivation: Keep Control	Good [+2]						
Past: Physics Geek	Good [+2]						
<i>Heroic: Starship Pilot</i>	<i>Good [+2]</i>						
Musical Prodigy	Good [+2]						
Navigator	Good [+2]						
Scrap Fighter	Good [+2]						
Well-Traveled	Good [+2]						

Foibles:

Conspiracy Theorist

Techniques:

Location: The Bridge (Pilot)

Idiom: Calm and Collected (Pilot)

Location: In Asteroid Cluster (Pilot)

vs: Boarders (Scrap Fighter)

Style Dice:

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Learning Points:

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Jarl Braxton
"Security"

Qualities	Standard Level	Master [+6]	Expert [+4]	Good [+2]	Average [0]	Poor [-2]	Gone
Motivation: Be Badass	Good [+2]						
Past: Former MP	Good [+2]						
<i>Heroic: Exo Pilot</i>	<i>Good [+2]</i>						
Cutting Remarks	Good [+2]						
Intimidating	Good [+2]						
Streetwise	Good [+2]						
Strong	Good [+2]						

Foibles:

Greedy

Techniques:

Weapon: Beam Sword (Exo Pilot)

Location: In the Black (Exo Pilot)

Idiom: Fierce (Exo Pilot)

Weapon: Stun Baton (MP)

Style Dice:

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Learning Points:

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XE - 42 "Homeboy"
Token Robot

Qualities	Standard Level	Master [+6]	Expert [+4]	Good [+2]	Average [0]	Poor [-2]	Gone
Motivation: Serve the Crew	Good [+2]						
Past: Butler Programming	Good [+2]						
<i>Heroic: Floater Robot</i>	<i>Good [+2]</i>						
Built Tonka Tough™	Good [+2]						
Scanners All Over	Good [+2]						
Huge General Database	Good [+2]						
Blaster Unit	Good [+2]						

Foibles:

Emotionally Unaware

Techniques:

Idiom: Cheerfully (unlinked)

vs: Intruders (Blaster)

Style Dice:

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Learning Points:

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